

Nik BONADDIO

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EARS:
(412) 758-5642

TECHNICAL SKILLS:

XHTML 4.01 /CSS 2.1
JavaScript/Ajax Development
PHP5/LAMP Development
Visual Basic/C#/ASP.NET
Spring/Hibernate
SQL Server/Oracle/MySQL
Java API/Java SE 6
Microsoft Office Suite
CVS/Perforce Version Control

Adobe Creative Suite 2
Adobe Premiere
Adobe After Effects
Homesite/Dreamweaver
Macromedia Flash MX

RELEVANT ACADEMIA:

Online Information Design
Electronic Media Studio
Writing for Multimedia
Multimedia Authoring
Color Theory Lab
Typography Studio
Creating Pleasurable Products
Graphic Communications Lab
Ethics in Multimedia

Database Management
Decision Support
Electronic Commerce
Research Methods in Statistics
Strategic Management
IT Project Management

Java/C++ Development Studio
Application Design in PHP
Senior Client Project Studio (C#)
Graduate Consulting Studio
Technology for Good Studio

A full transcript and schedule is available upon request.

PORTFOLIO:

<http://www.pulselab.com/work>

A customized, subject-specific portfolio is available upon request.

AFFILIATIONS:

AIGA, BayCHI, Yahoo! For Good, Big Brothers and Big Sisters of San Francisco

EXPERIENCE:

User Experience Designer » **Yahoo!** 5/06 – Current

- Lead interaction and visual designer for critical, vertically integrated internal/external support team, working with a management/development team of over forty members.
- Lead visual designer for all membership platform screens within Yahoo!, including login, account recovery, and member services.
- Creative lead for interactive redesign on workflow system used by over a million unique monthly users and responsible for over \$5m in daily transactions.
- Depended on to provide thought leadership and team ownership regarding future creative strategy, including front-end architecture and enterprise-level interaction models.

Designer/Developer » **Sapient** 6/05 – 5/06

- System developer and designer for Department of Defense client.
- Creative lead within internal team, chiefly responsible for user experience and interactive display and organization of rapidly changing multi-contextual backend content.
- Depended for mission-critical functionality spanning all phases of development, from database/Java layer to RIA front-end, leveraging Spring, Hibernate, and Laszlo technologies in addition to Java, XML messaging, and a Web 2.0-enabled JavaScript/XHTML front end.

Designer/Developer » **Buzzhoney** 1/03 – 10/04

- Depended on for all levels of client interaction and production in the software life-cycle, from creative design lead to QA and backend database programming with ASP, PHP and ColdFusion technology.
- Created several stock administration modules which easily deployed reusable e-Commerce and database functionality to address the needs of clients. Managed or worked with over fifty clients.

Creative Intern » **Carnegie Morgan** 4/02 – 9/02

- Creative and technical lead for restructuring and redesigning of corporate and subsidiary business sites, including print, interactive, and identity systems.

Designer/Developer » **Labwerks Interactive** 5/00 – 10/01

- Depended on as a hybrid producer/designer, working under the creative and production team to create design roughs or produce sites where needed.
- Solely responsible for DHTML and advanced JavaScript development.

President » **lockjawdesign / pulselab interactive** 4/97 - Current

- Curated and presided over award-winning freelance consultancy and design portal operated and managed personally to supplement income and develop a portfolio while attending school full-time.

References for all employment history are available upon request.

EDUCATION:

Student | **Carnegie Mellon University** 9/99 – 5/05

- Conferred Bachelor of Science (Dual) in Information Systems and Communication Design.
- Conferred Master of Science in Information Systems Management.

PUBLICATIONS:

- Nik Bonaddio, Guljeet Nagpaul, Naoshaadh Hussan, Tae Sung Chung, Wei-Boon Goh. "Sourcing Strategies," Carnegie Mellon University, July 2005.
- Darcy Cosper. "The Kids Aren't Alright," eDesign Magazine, March 2002.